

# Leading Change in Complex Environments



**John Findlay, Ph.D., MBA and Abby Straus, M.Div.  
Maverick & Boutique**

**Canada DND**  
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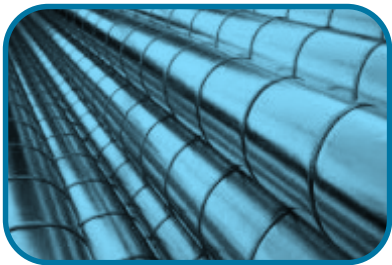
# M&B helps people and their organizations leverage complexity, paradox and change



Strategic Planning



Leadership & Coordination



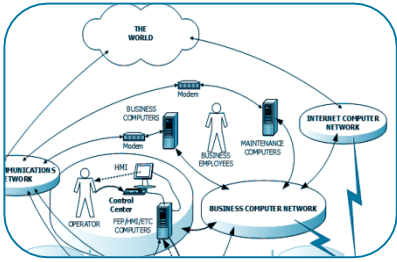
Project & Program Review



Stakeholder Engagement



Economic Development

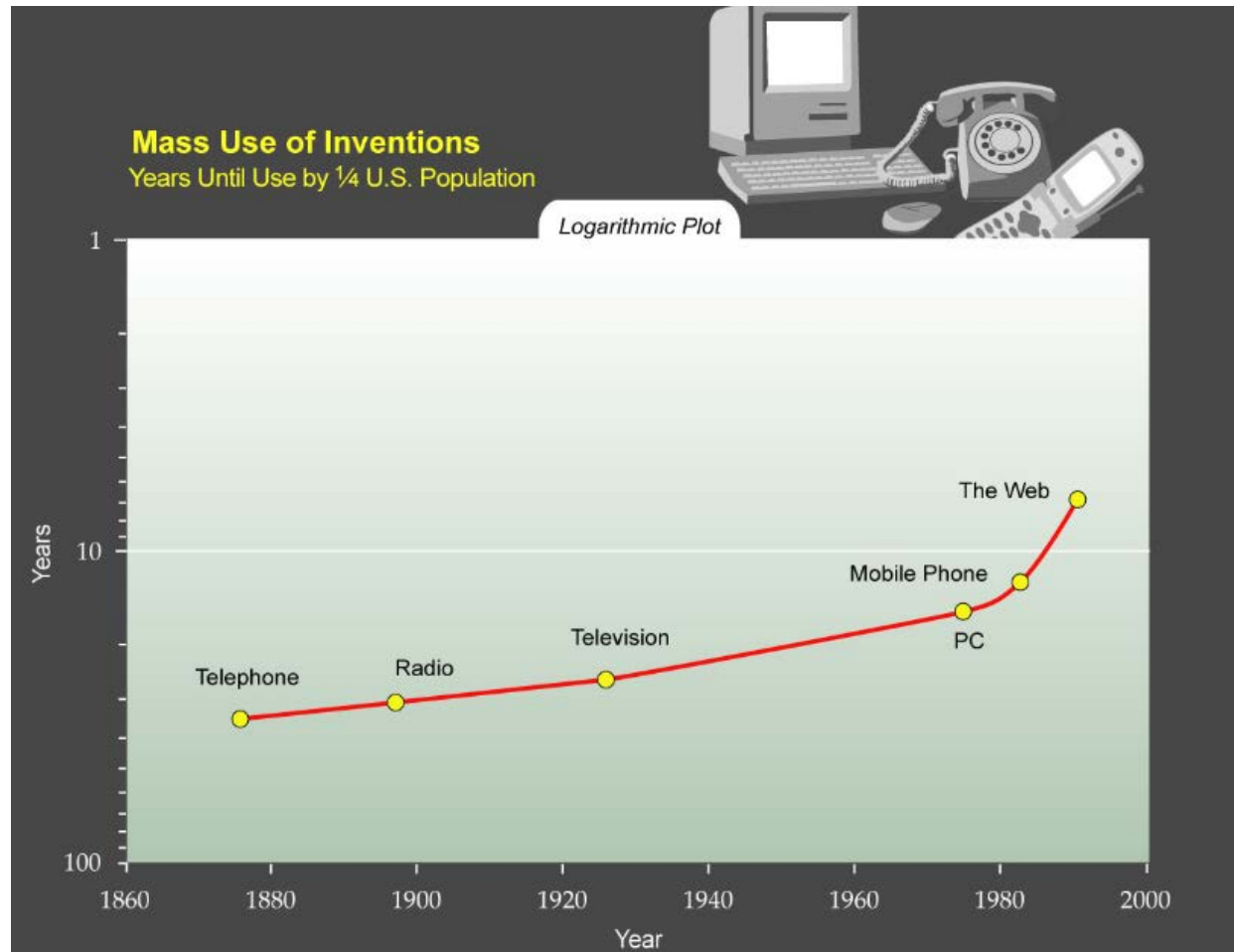


Organization Agility & Change

# Our clients include...



# The rate of technological and social change is accelerating



## Some of the trends:



- Globalization and localization
- New “haves” and “have nots”
- Governance and institutions failing us
- Exponential growth in connections
- Growing interdependence of systems
- Ubiquity of information and knowledge
- Big data, anticipatory awareness, centralized information
- Democratization of knowledge/content/product creation
- Need for tools to deal with increasing complexity, uncertainty and change

# Top Complex Project Management Issues

Unmet customer expectations

Marginalized stakeholders

Changes in political climate

Scope creep

Cross-boundary team integration

Procurement inflexibility

Lack of supply- and buy-side goal alignment

Variations due to breakthroughs and uncertainties

Lack of tools and methods for dealing with uncertainty



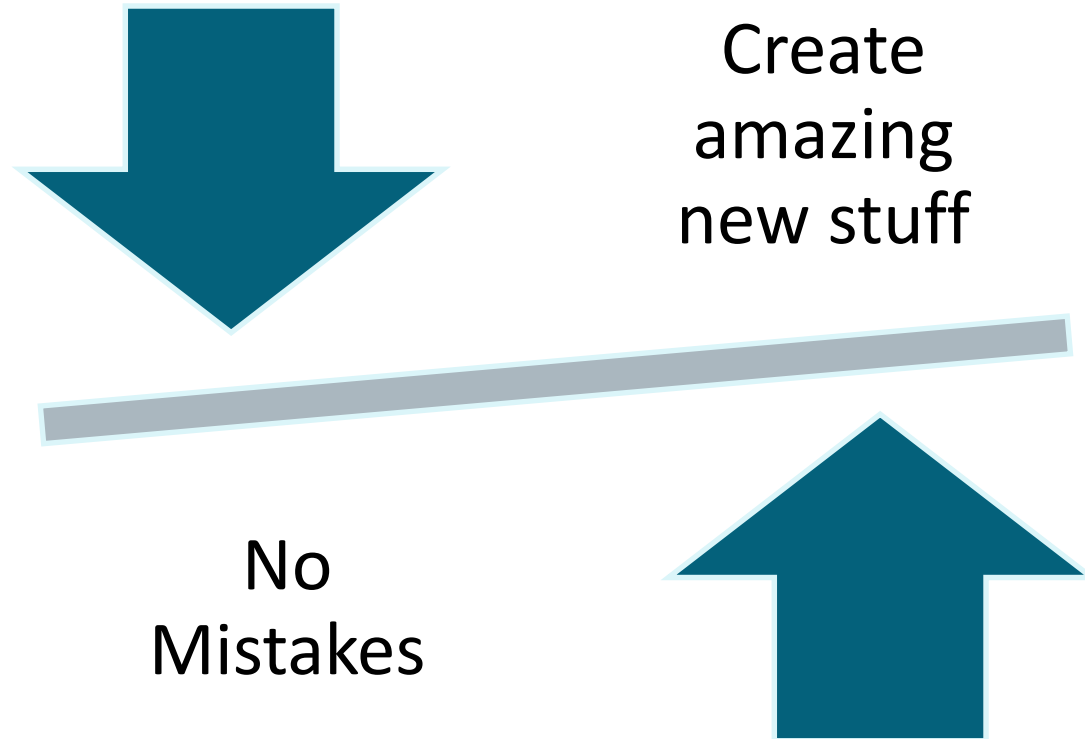
# A metaphor for the current transformation underway

“Learning to fly a plane, while the plane is already in the air, and being re-assembled into another kind of transportation technology altogether.”

Hitting a Moving Target,  
ICCPM Roundtable Report, 2013



# The challenge for leaders in defense acquisitions





# Activity



**Matching Challenges, Results and Leadership:** What are the **challenges** we face in project management, what would be a better or the best **result** we could expect, and what **leadership capacities** do we need to ensure this happens? Respond like this:  
**Challenge + Best Result + Leadership Quality or Capacity**

# Leadership capacities identified by complex project management leaders

Agile and  
adaptive

Creative  
orientation

Leverages  
complexity and  
paradox

Passionate

Self-and group-  
aware

Open, honest  
and trustworthy

Synthesizes and  
integrates ideas  
and interests

Systemic thinker  
who relies on  
feedback

Wise-risk taker

# The **13** most powerful ways for **leaders** to



**Think**

+



**Act**

+



**Interact**

# 1. Cultivate leadership capacity everywhere.

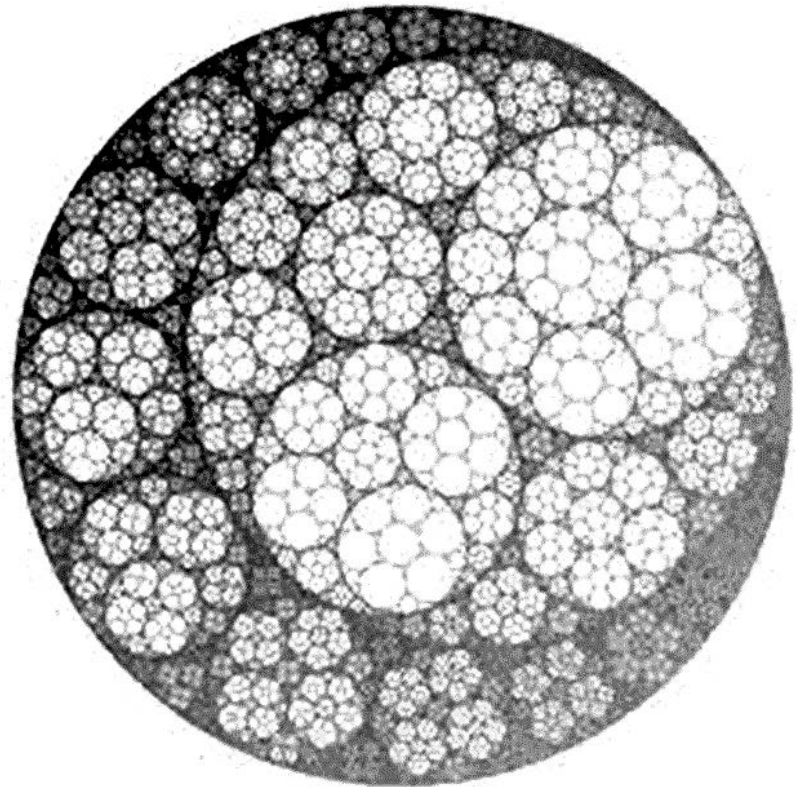
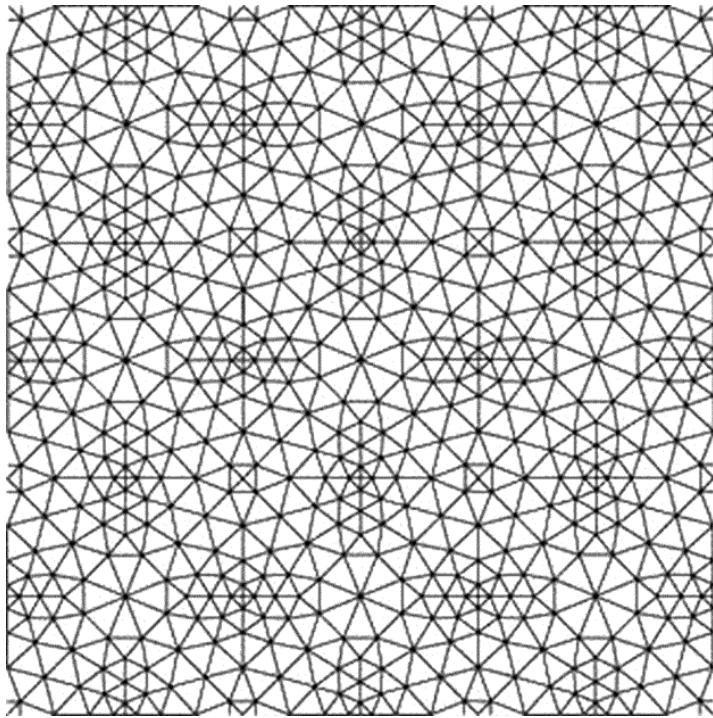


A few people lead



Fractal leadership,  
self-similar at every  
scale

# Fractal Leadership – distributed throughout the organization system, self-similar at every scale



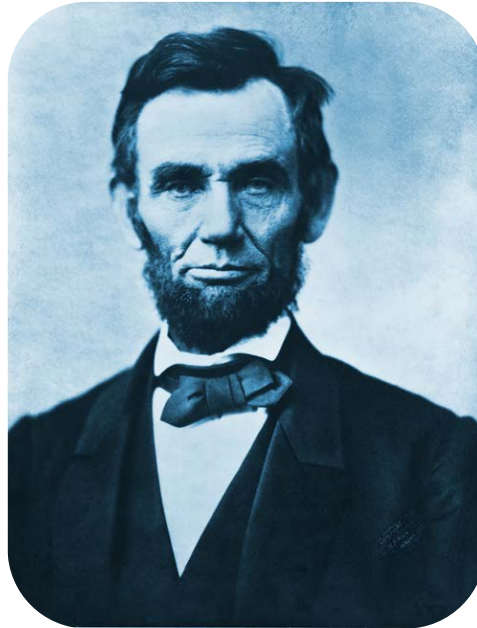
## 2. Create the future of your choice.



React to  
circumstances



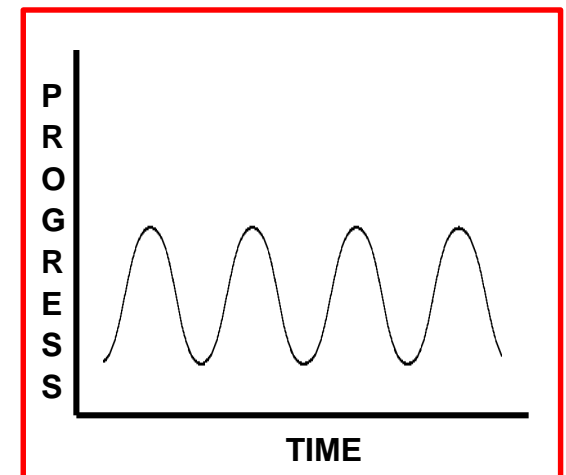
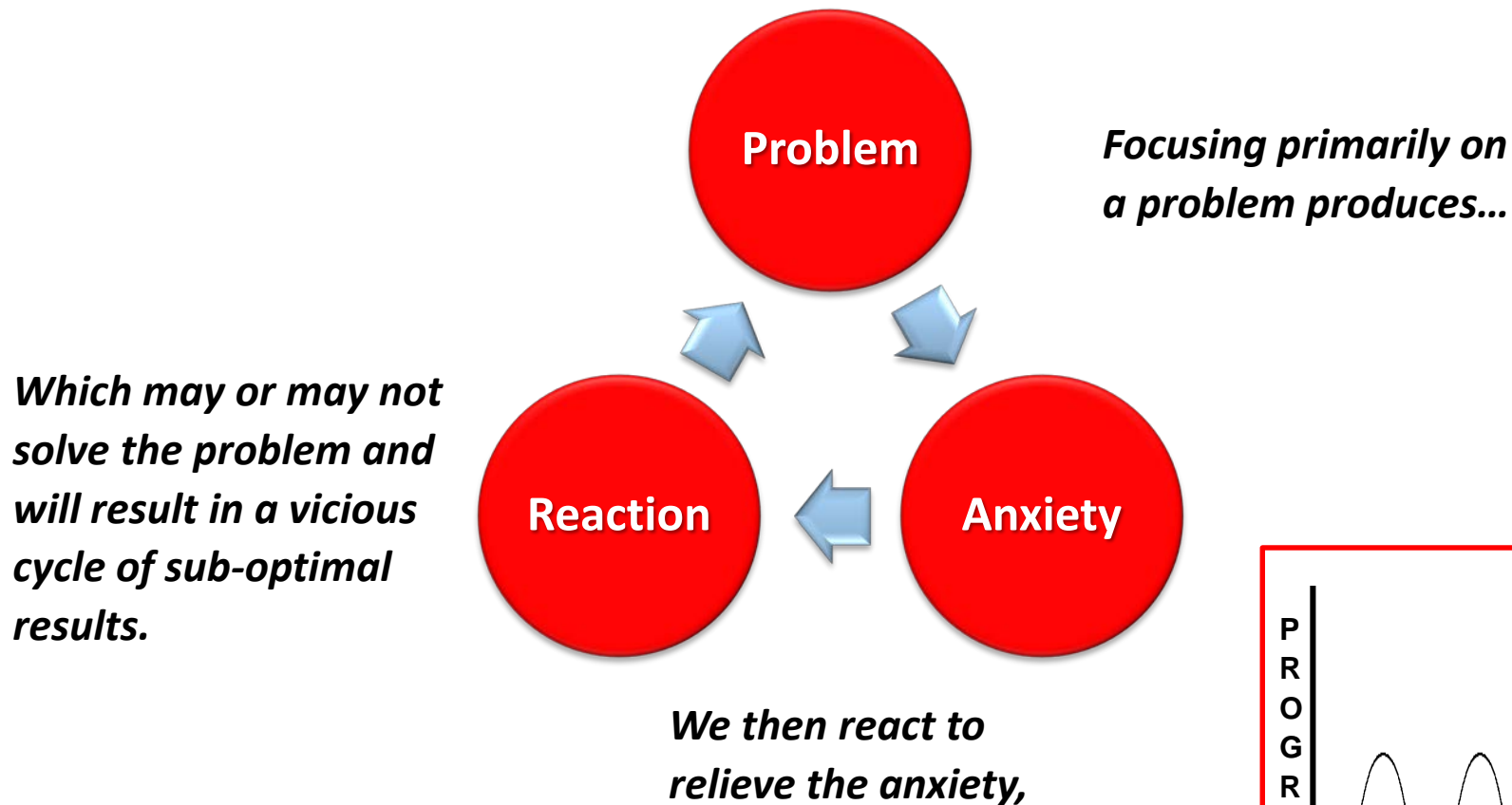
Create what you  
want to want to  
achieve



**“The way to predict the future,  
is to create it.”**

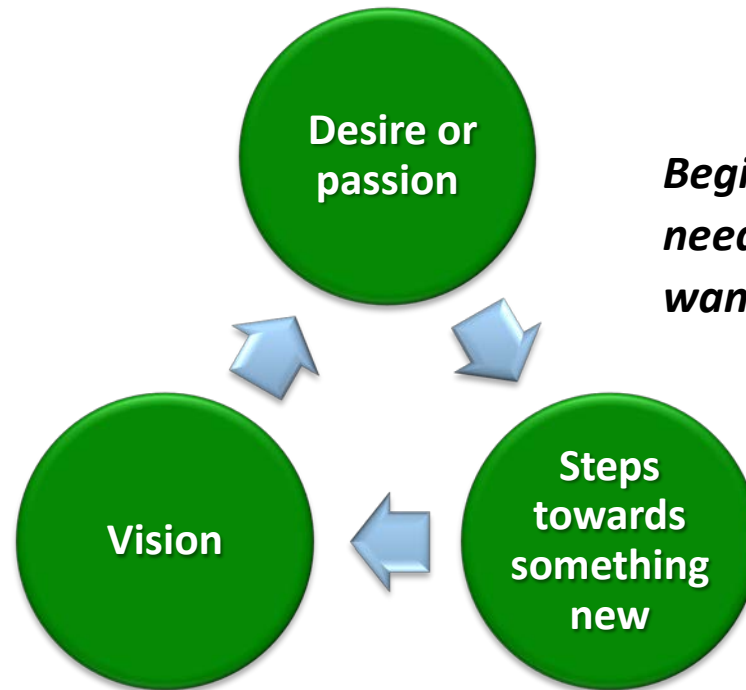


# A problem centered or reactive focus results in a vicious cycle



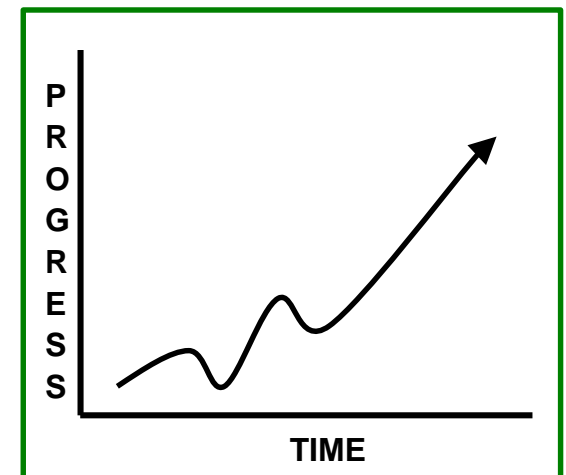
# A creative focus results in a VIRTUOUS cycle of creating what we want

*...which then reinforces  
our desires and  
coalesces into a cohesive  
vision of the future. This  
results in a virtuous  
cycle of high  
performance.*

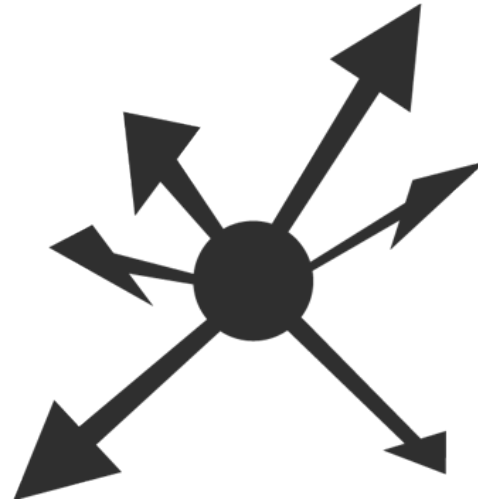


*Beginning with a felt  
need/passion for what we  
want to create or be*

*We start to do things  
differently*



### 3. Create agile organizations by letting go of “control”.



“Control” projects  
or organizations  
like machines



Leverage and  
influence them like  
complex adaptive  
systems

# The myth of “control”

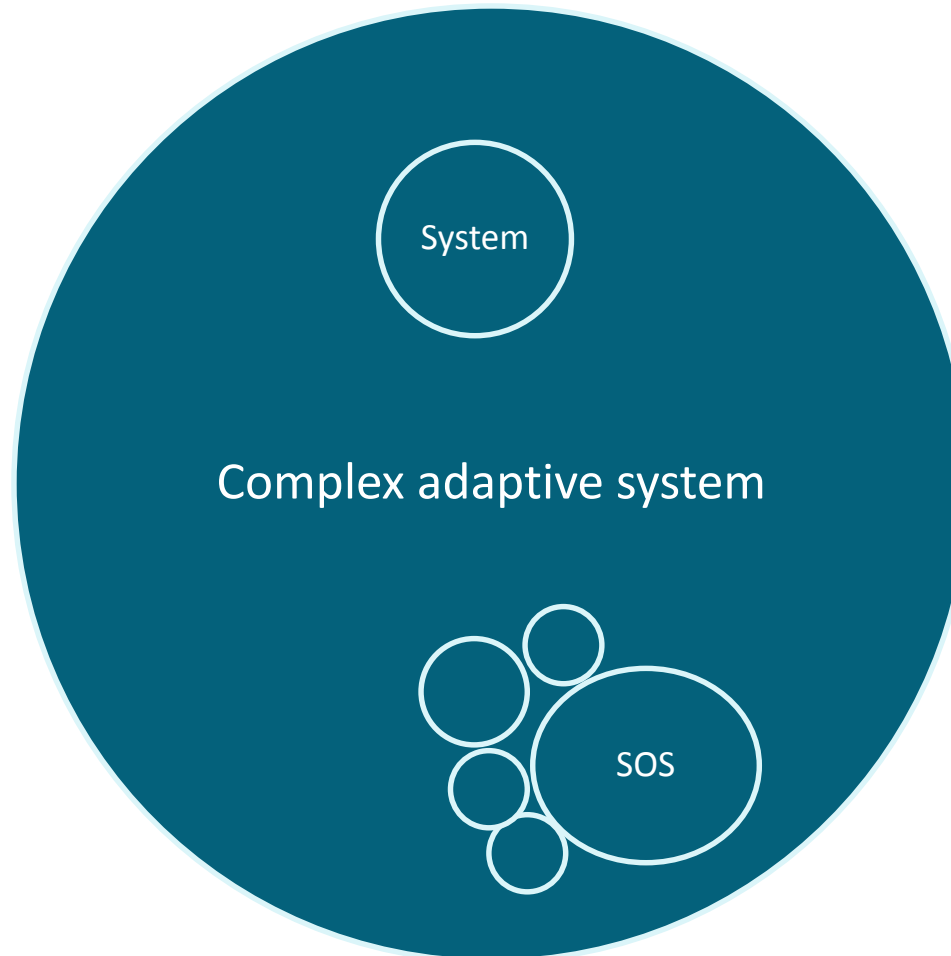
*“Control is...an emergent property,  
not an option to be selected.”*

*“[The] best that one can do is to create a set  
of conditions that improves the probability  
that a desirable...outcome will occur.”*

Dr. David S. Alberts, US Defense



# ALL human systems are complex adaptive systems



**Some parts of our systems are machines with  
linear/algorithmic features**

# Complex adaptive systems are emergent and learn as they develop



Brains



Markets



Communities



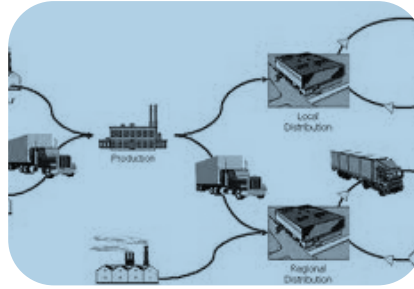
Teams

# CAS include systems of systems (SOS)

(multiple systems that are interdependent)



Defense system



Supply chain



Electrical grid



Health system



Air Transport



Emergency services



# To facilitate the emergence of resilient, adaptive organizations and systems of systems...



## Leverage the laws of complexity

- Requisite variety
- A robust model of the system

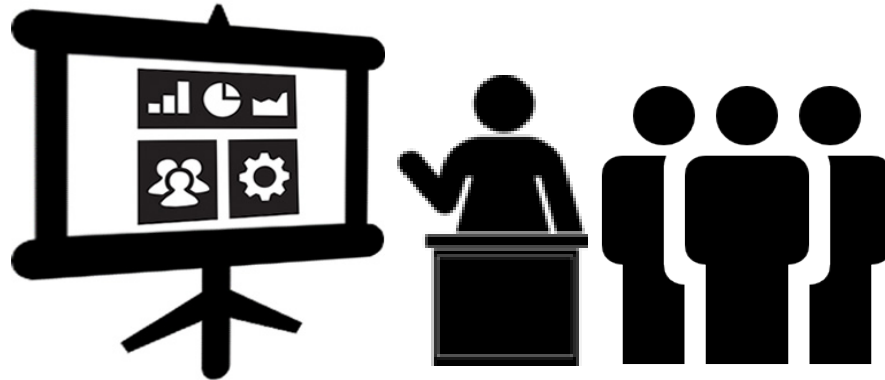


## Leverage the features of complex adaptive systems

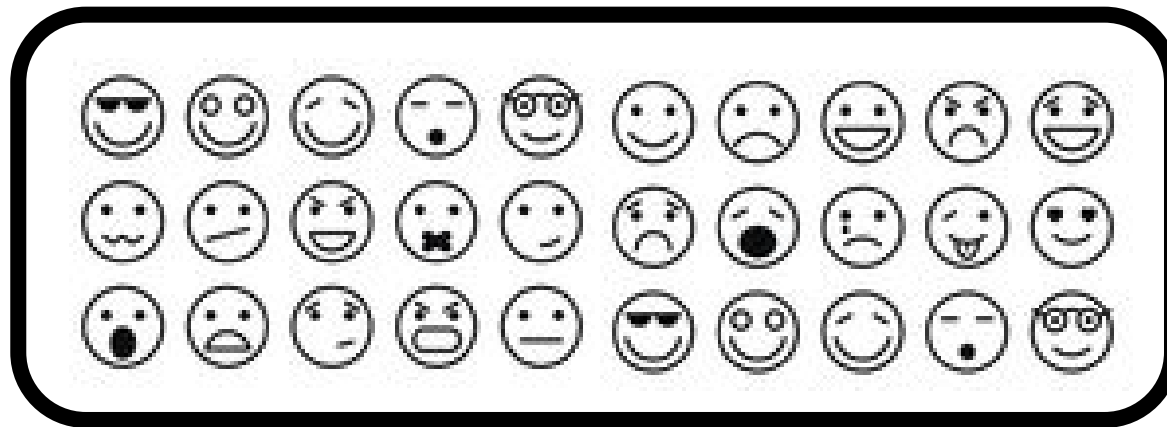


## Use the highest leverage action in systems

# In order to influence a system one must...



**1. Have a robust model of the system**



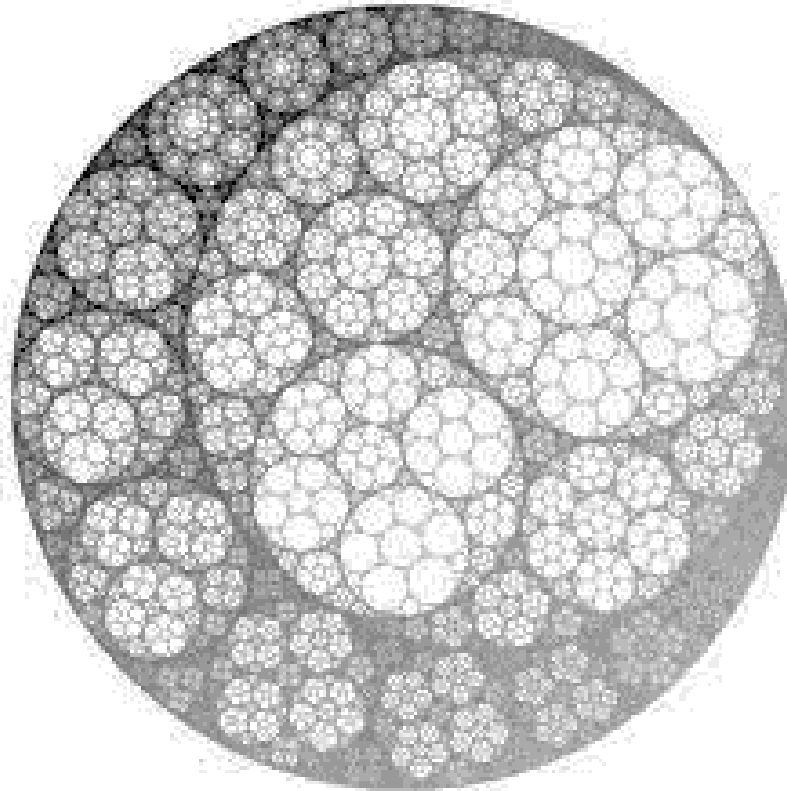
**2. Match or exceed the variety that exists in the system**

# Ways to leverage the features of complex adaptive systems

Pay attention to small changes that can result in very different outcomes.

Make use of feedback loops to auto regulate the system or generate growth.

Guide the development of the system via simple rules of interaction, governance etc.



Set up for self-organization, so the system self-corrects

Make use of attractors: to achieve optimal states of the system.

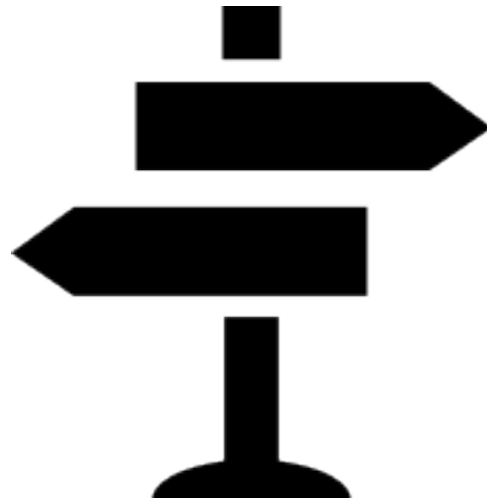
Develop fractal capabilities for leadership, knowledge creation, and collective action.

Surf phase transitions to new paradigms or stages of team development.

# Top 6 ways to intervene in a system

1. Paradigm surfing
  - Operate flexibly and optimally across multiple paradigms
2. Robust Models
  - Leverage the features of good models of systems
3. Goals
  - Establish a clear purpose (or goal) of the system
4. Self-organization
  - Create the conditions for self-organization and self-correction
5. Simple rules of interaction
  - Set effective rules to guide the systems development
6. Timely information
  - Involve the system in information/knowledge creation/sharing

## 4. Recognize that many problems cannot be “solved” with one right answer.



Choices to be made  
(either-or), between  
ideas or actions

**AND**

Emergent/evolving  
(both-and) patterns that  
persist, e.g. the need  
develop relationships  
AND get results

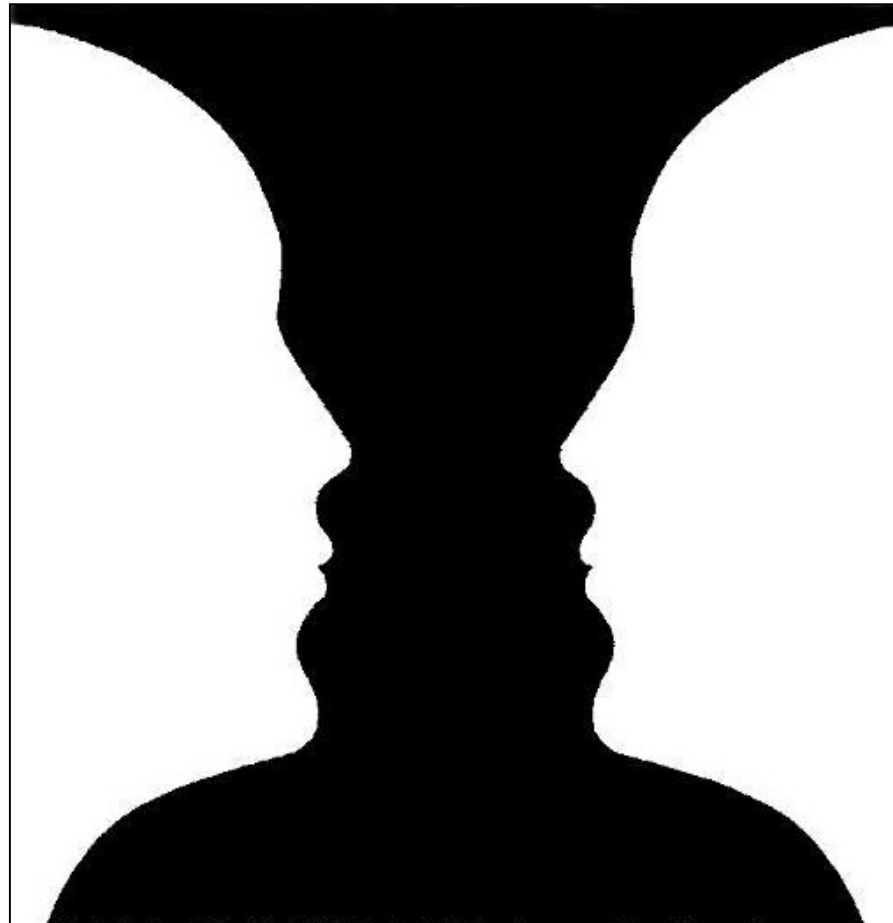
# We often experience



- Dilemmas
- Wicked problems
- Paradoxes
- Tensions
- **Polarities**
- Ongoing conflict
- Divisiveness
- Blame
- Lack of engagement
- Failure to get results

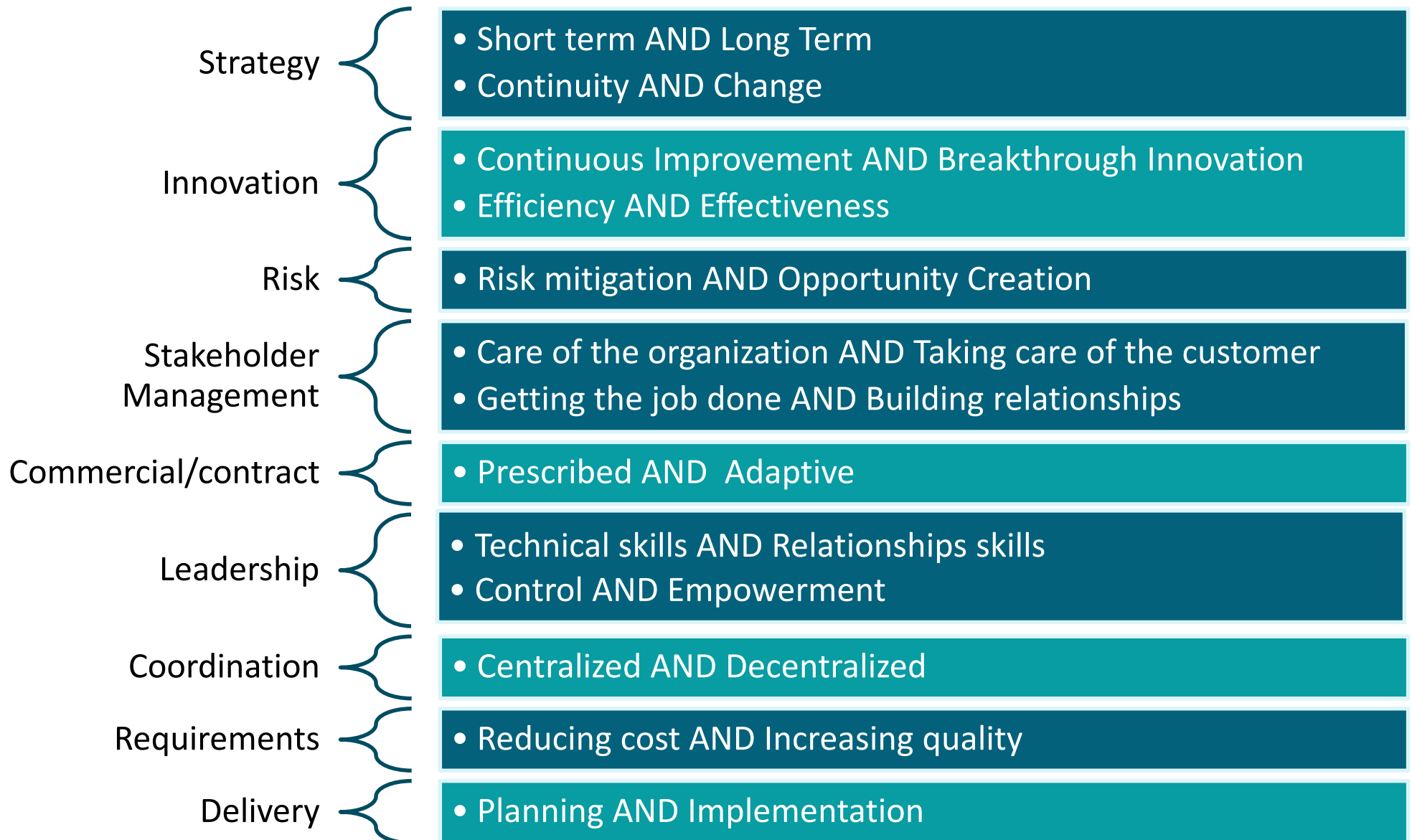
# Visual Illustration of a Polarity

ANSWER CORRECTLY  
*What is this a picture of?*





# Project Management Polarities



# Polarity Reality

Polarity Thinking provides the highest point of leverage for intervening in systems

**The power to transcend paradigms**



Either/or  
Thinking

Both/and  
Thinking

Competitive Advantage

- *Integration of business units*
- *Collaboration and mutual support*
- *Equality and mutuality*
- *Efficiencies of coordination*

**Decentralization**  
(Autonomous Business Units)

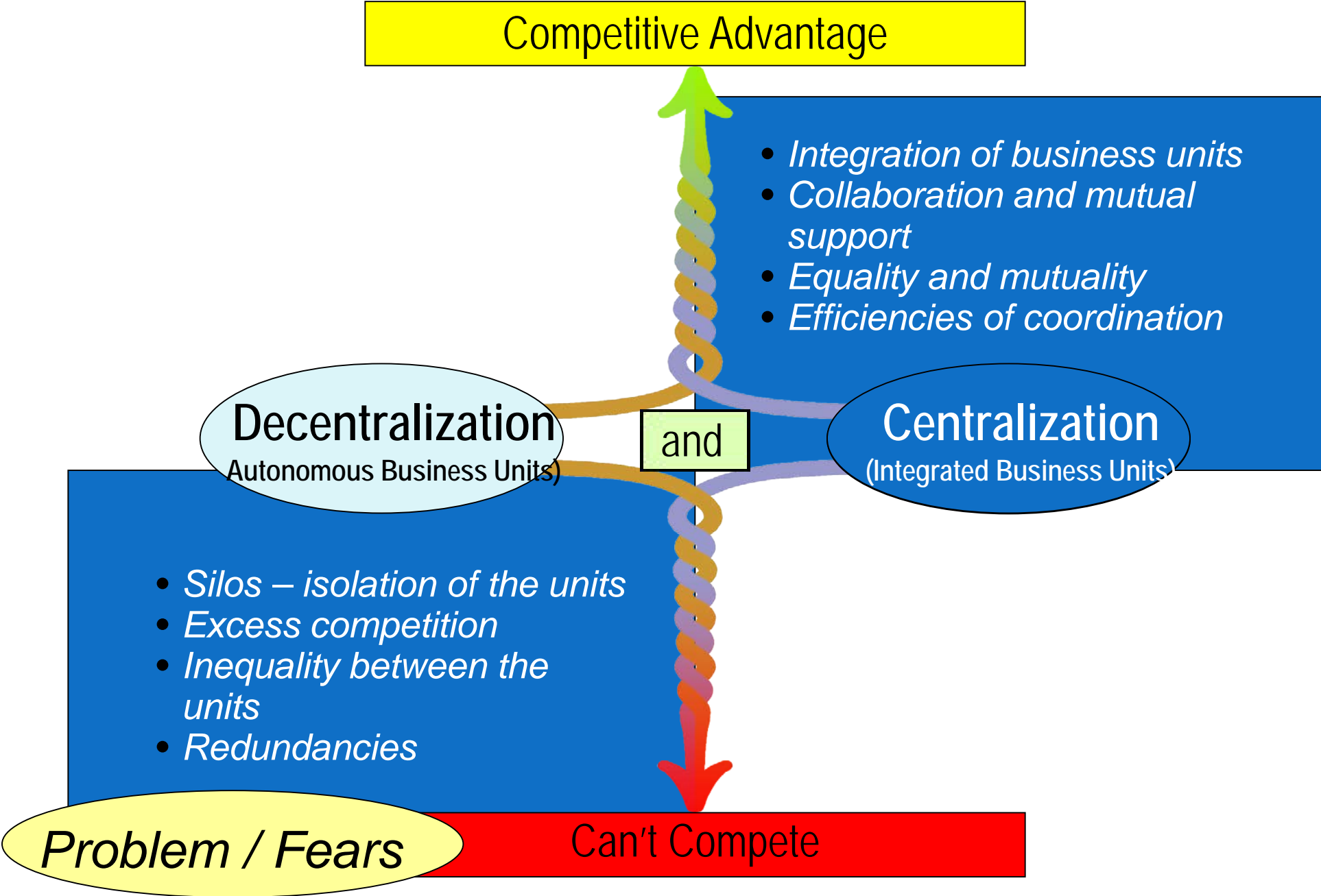
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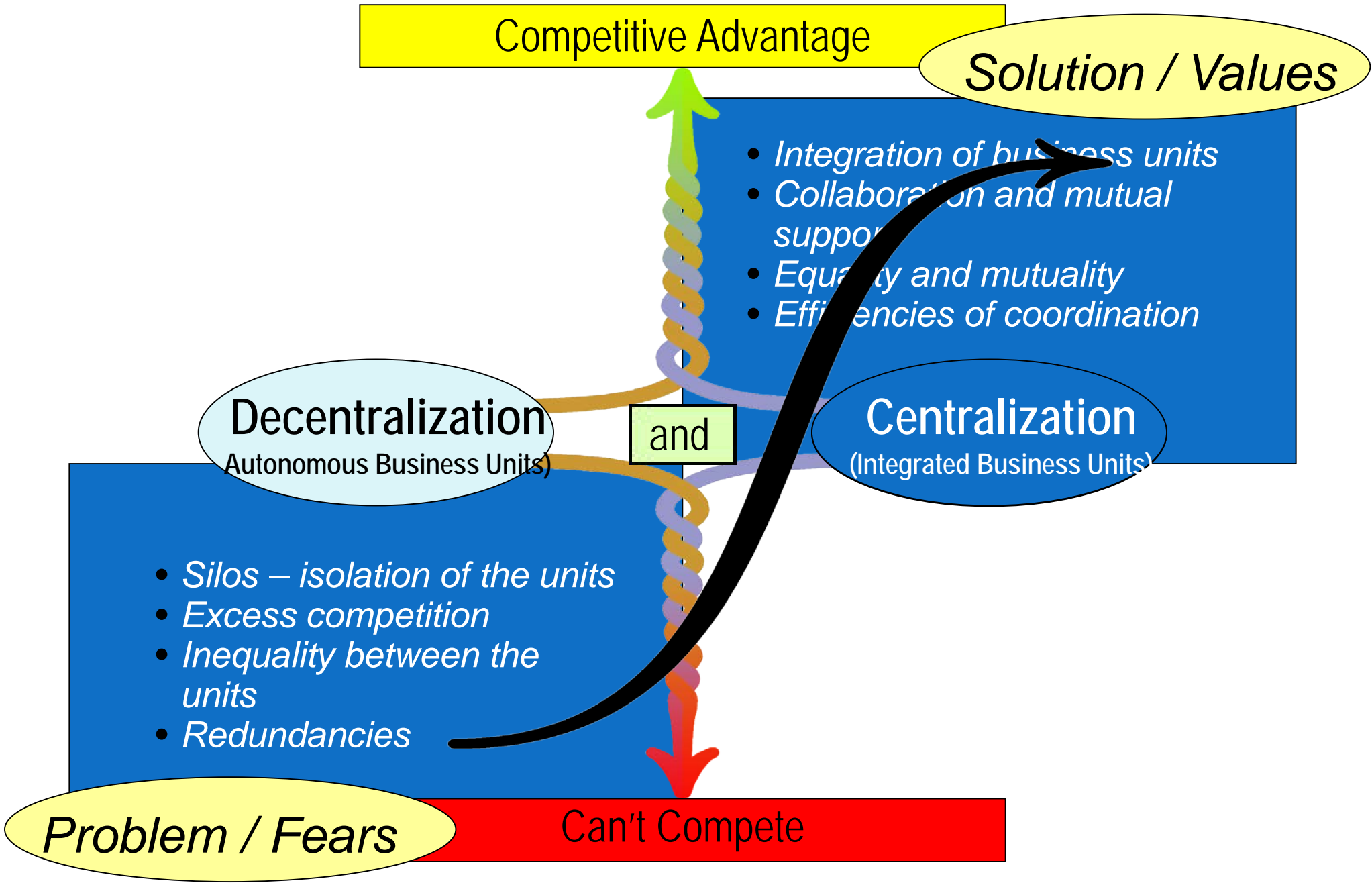
**Centralization**  
(Integrated Business Units)

- *Silos – isolation of the units*
- *Excess competition*
- *Inequality between the units*
- *Redundancies*

**Problem / Fears**

Can't Compete





**Competitive Advantage**

- *Entrepreneurial Initiative*
- *Speed and responsiveness*
- *Business unit freedom & innovation*
- *Business unit recognition*

**Decentralization**  
(Autonomous Business Units)

and

**Centralization**  
(Integrated Business Units)

- *Bureaucracy and red tape*
- *Slow and unresponsive*
- *Excess conformity and lack of innovation*
- *Lack of unit recognition*

**Can't Compete**

**Problem / Fears**

**Solution / Values**

**Competitive Advantage**

- *Entrepreneurial Initiative*
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**Decentralization**

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**Can't Compete**

**Problem / Fears**

# Competitive Advantage

- *Entrepreneurial Initiative*
- *Speed and responsiveness*
- *Business unit freedom & innovation*
- *Business unit recognition*

- *Integration of activities*
- *Collaboration and mutual support*
- *Equality and mutuality*
- *Efficiencies of coordination*

**Decentralization**

(Autonomous Business Units)

and

**Centralization**

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- *Silos – isolation of the units*
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- *Lack of unit recognition*

Can't Compete



## Action Steps

How will we gain or maintain the positive results from focusing on this left pole?  
What? Who? By When? Measures?

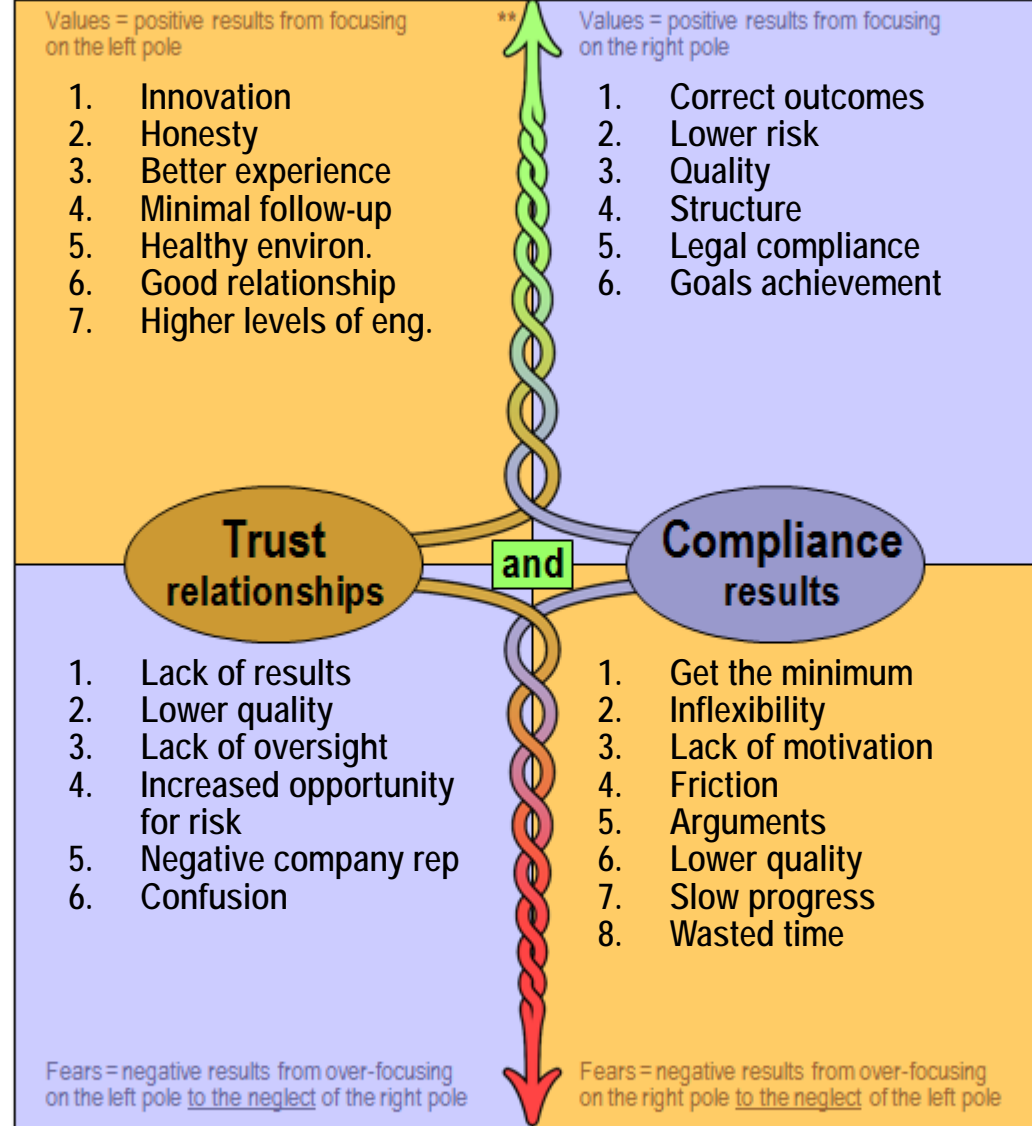
1. Build stakeholder relationships
1. Recognition
2. Report on innovation
3. More frequent engagement
4. Team building and collaboration
5. Listen and understand others
1. Give people the authority to act

## Early Warnings\*\*\*

Measurable indicators (things you can count) that will let you know that you are getting into the downside of this left pole.

1. Chaos
2. People do not communicate openly
3. Signs of disengagement
4. Legal ramifications
5. Friction
6. Lack of commitment
7. Poor quality

# Successful Outcomes



## Action Steps

How will we gain or maintain the positive results from focusing on this right pole?  
What? Who? By When? Measures?

1. Provide policies
2. Knowledge sharing
3. Audit policies
4. Consistent procedures
5. Train and distribute policies
6. Sharing the end goal
7. Process map
8. Mentoring

## Early Warnings

Measurable indicators (things you can count) that will let you know that you are getting into the downside of this right pole.

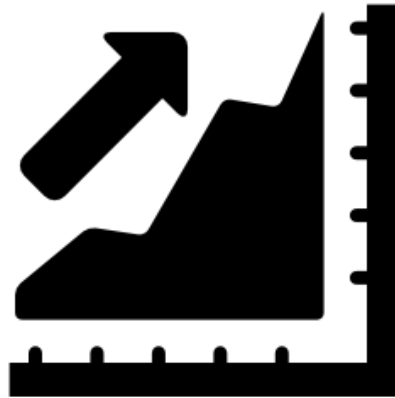
1. Missed deadlines
2. Turnover of key leadership
3. Indecision
4. Slow response time
5. Slippage indicated in reporting
6. Lack of innovation

Maverick

& Boutique

WE KNOW CHANGE BECAUSE WE CAUSE IT

## 5. Leverage the patterns in social and technological change.



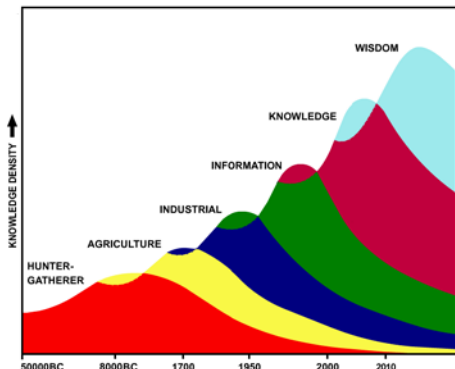
Regard change as  
continuous and  
exponential

**AND**

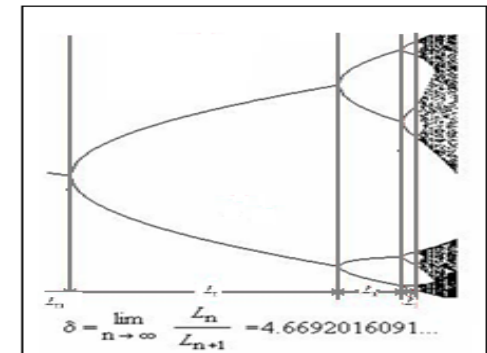
Regard change as  
disruptive  
sequences of  
paradigms

# The cycles obey the laws of complex systems

Era		Onset	Period	Ratio
Wisdom		2010	Emerging	Emerging
Knowledge		2000	10	1: 5.0
Information		1950	50	1: 5.0
Industrial		1700	250	1: 5.0
Agriculture	Mining & Building	8000BC	1,200	1: 5.0
	Agriculture		8,500	1: 4.9
Hunter-gatherer		50000BC	42,000	1: 4.3



The model helps us understand what skills, roles, relationships, capacities and methods, technologies, tools, leadership and knowledge creation approaches are most appropriate at each stage.



# INFORMATION AGE (1950-2000)

<b>Metaphor</b>	Computer
<b>Technologies</b>	Software, e.g. spreadsheets, word processors , television, photocopier, mobile phone, fax machine
<b>Productivity gains</b>	Automates routine cognitive work, e.g. secretarial, clerical, numerical
<b>Rate of change</b>	Transformation in two generations
<b>Knowledge use</b>	Knowledge reproduction, e.g. on-line learning
<b>Roles</b>	Team leader-team member, trainer-trainee, supplier-agent or representative
<b>Production methods</b>	Distributed production closer to customer; local customization of mass production; expanding choice
<b>Strategic focus</b>	Distributed , national and global. Longer term focus, e.g. five years; do-it-yourself
<b>Co-ordination</b>	Expert procedures & methods, e.g. systems engineering and project management; expert know-how e.g. doctors/nurses
<b>Organization structure</b>	Distributed, autonomous, matrix, cross -functional reporting
<b>Communications</b>	Informal discussion , information seeking/giving, quality circles

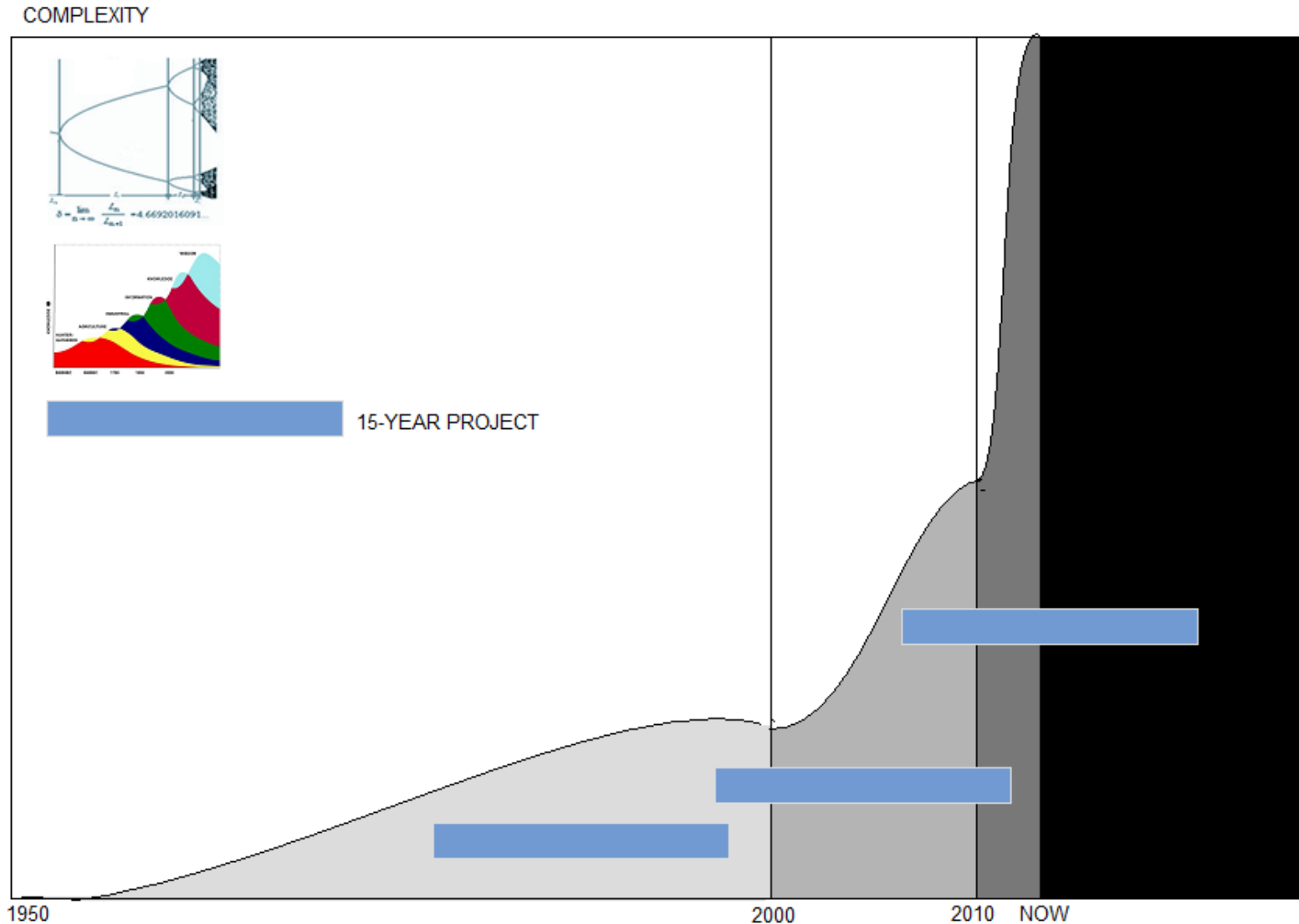
# KNOWLEDGE AGE (2000-2010)

<b>Metaphor</b>	Network
<b>Technologies</b>	Internet, iPhone, voice response systems; expert systems and processes, automatic trading, lasers, software as a service, multiplayer games, CRMs, data mining, mesh services, e.g. Zip cars
<b>Productivity gains</b>	Automates knowledge and relationships work, e.g. the work of professionals, middle managers, travel agents, etc.
<b>Rate of change</b>	Transformation in one generation
<b>Knowledge use</b>	Knowledge creation
<b>Roles</b>	Servant leader, co-creator, facilitator-contributor
<b>Production methods</b>	Customized, customer involved in the design/delivery
<b>Strategic focus</b>	Long term focus, vision for 20-30 years informs short term
<b>Co-ordination</b>	Cross-functional teams using shared databases and complex decision processes and facilitation techniques
<b>Organization structure</b>	Network, short-term teams come together for a purpose, dissolve and reform as new teams
<b>Communications</b>	Facilitated meetings, creating knowledge via dialogue (empathic), dialectical (integrative) and sense-making

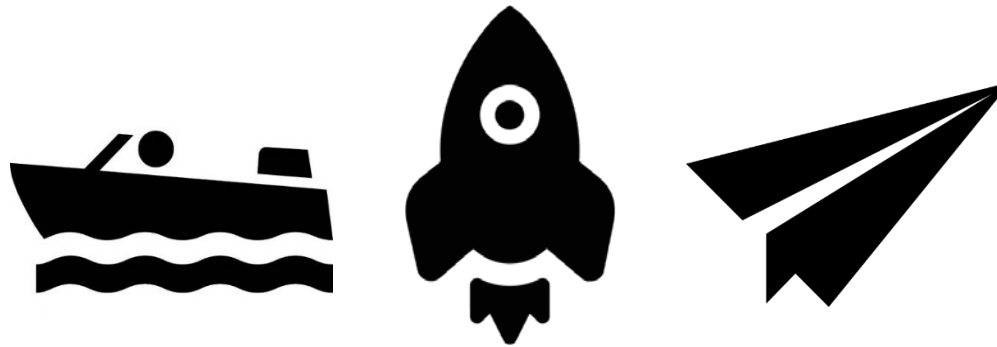
# WISDOM AGE (2010-)

<b>Metaphor</b>	Complex adaptive system, e.g. ecology, market or brain
<b>Technologies</b>	Nanotechnology, biomimicry, advanced energy, tools for expanding consciousness and relationships, e.g. social media, and complex adaptive learning environments
<b>Productivity gains</b>	Automates scientific, judicial , leadership or wise expert work
<b>Rate of change</b>	Transformational change is less than a generation to something bigger, from non-deliberate to deliberate
<b>Knowledge use</b>	Wise application of knowledge
<b>Roles</b>	Orchestrator-interactor, challenger-designer/creator, inspirer-activist, researcher-discoverer, prod-users
<b>Production methods</b>	Agile, adaptive, high value-add, high precision, rapid prototyping, customizable by customer, anticipates your needs.
<b>Strategic focus</b>	Transcend and include: whole system, multiple generation, paradigm and cultures, shift from boundaries to horizons
<b>Co-ordination</b>	Simple local rules/principles > desired complex global activity & behavior; facilitate what emerges; simulation, improvisation.
<b>Organization structure</b>	Multi-flex, shape shifting; uses many kinds of structures for maximum efficiency, creativity and agility
<b>Communication</b>	Dialectical discourse (win-win-win, does it work for everyone)

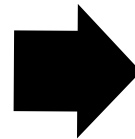
# The impact of accelerating disruptive change on projects and strategies



## 6. Pilot many small projects to accelerate learning.



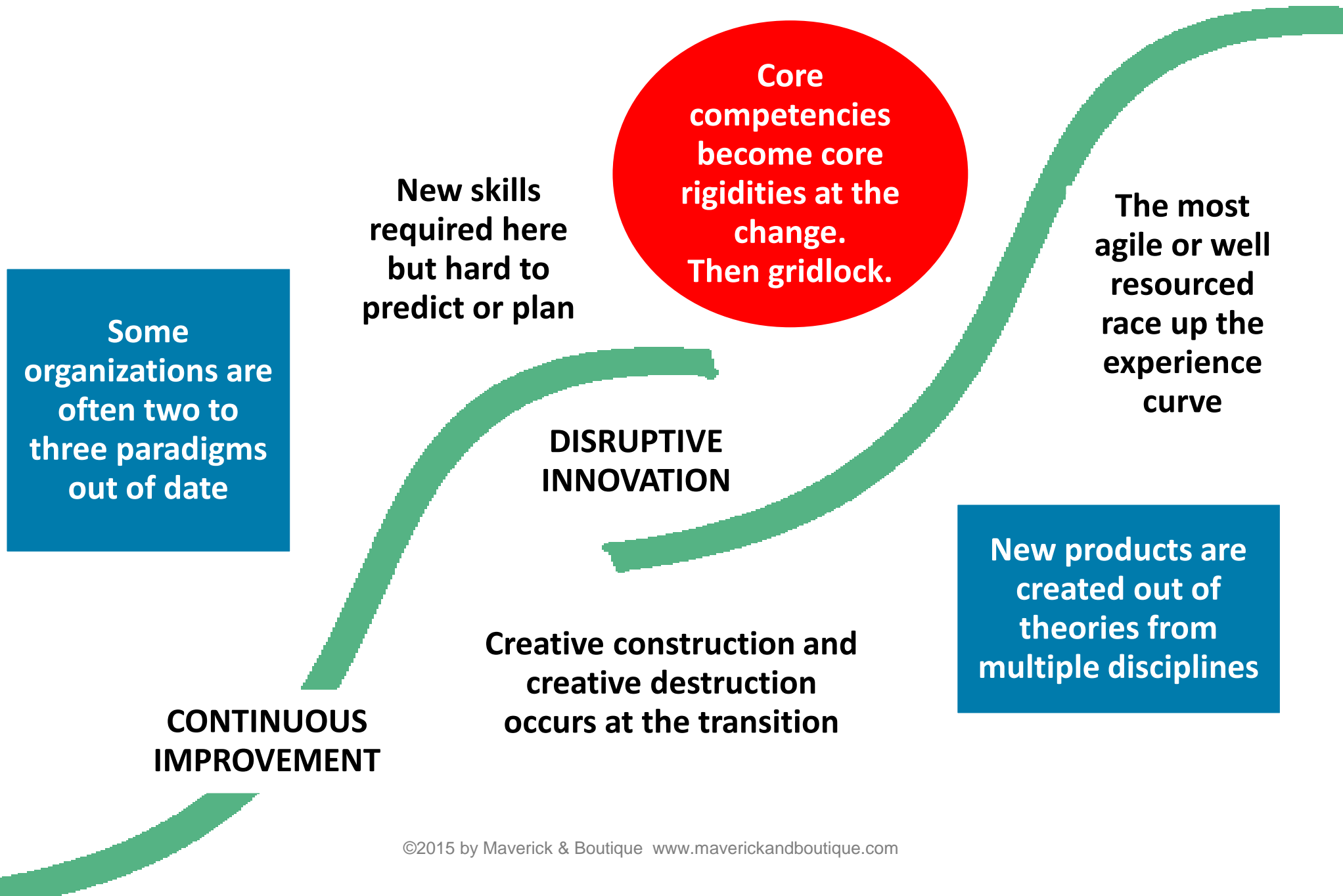
One-best way solutions that do not learn from experience



Multiple solutions to learn quickly and race up the experience curve



# The learning-innovation system dynamic



# Productivity gains at phase transitions

## Productivity gains of 3x to 10x

Manual cargo handling > Containerization

Vinyl > Tape > CD > Flash memory > Cloud

Calculator > Mainframe > PC > Cloud and i-devices

Horse and buggy > Motor car

Bias tires > Radial tires

# At each transition the system undergoes re-organization to a higher level of order

## Technologies

- More knowledge dense: automates work

## Methods

- Faster and more efficient

## Skills

- More complex and cross-boundary

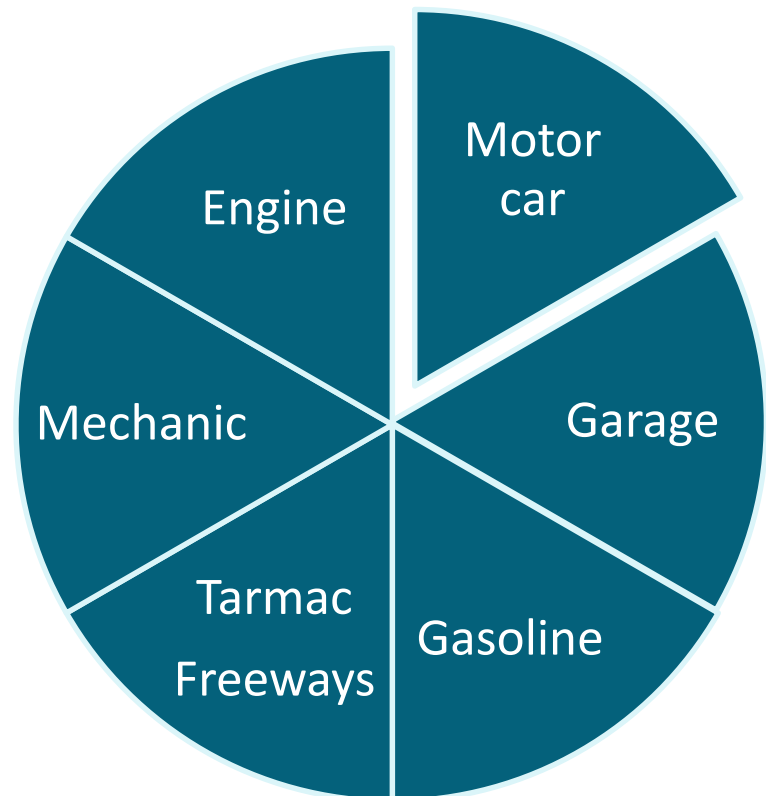
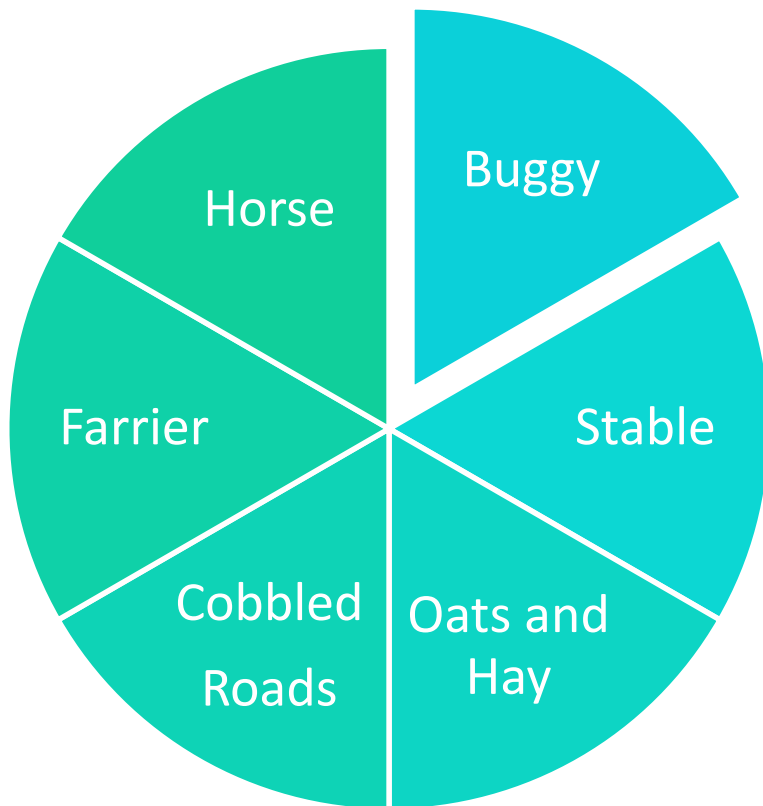
## Roles

- More interdependent and integrative

## Rules of Interaction

- Simpler and more powerful

# Whole-systems transition



## 7. Intervene at the highest or most appropriate level in a system.



Influence the system by using any leverage point (numbers, buffers, delays feedback loops)

**AND**

Intervene at the highest point including the ability to transcend paradigms or use the features of a paradigm to advantage

# Top 6 ways to intervene in a system

1. Paradigm surfing
  - Operate flexibly and optimally across multiple paradigms
2. Robust Models
  - Leverage the features of good models of systems
3. Goals
  - Establish a clear purpose (or goal) of the system
4. Self-organization
  - Create the conditions for self-organization and self-correction
5. Simple rules of interaction
  - Set effective rules to guide the systems development
6. Timely information
  - Involve the system in information/knowledge creation/sharing

# Next 6 ways to intervene in a system

- 7. Positive feedback
  - Leverage useful self-reinforcing sources of growth
- 8. Negative feedback
  - Correct or balance the system with feedback loops
- 9. Response time
  - Match the rate of response to the rate of change
- 10. Structures
  - Design structures that are fit for purpose AND adaptive
- 11. Buffers
  - Develop the right size buffer to stabilize a system
- 12. Numbers
  - Adjust the dial (the numbers) to control the inflow/outflow

# Paradigm surfing: Operate flexibly and optimally across multiple paradigms

Work the paradox of MYSTERY and MASTERY

Be comfortable with not Knowing

Create new paradigms: use metaphors to transform the past features into new and more powerful feature, e.g. CAOS



Use the process to invent new products, services, governance, leadership, processes, methods etc. that are aligned to an emerging paradigm

Remain unattached to any paradigm

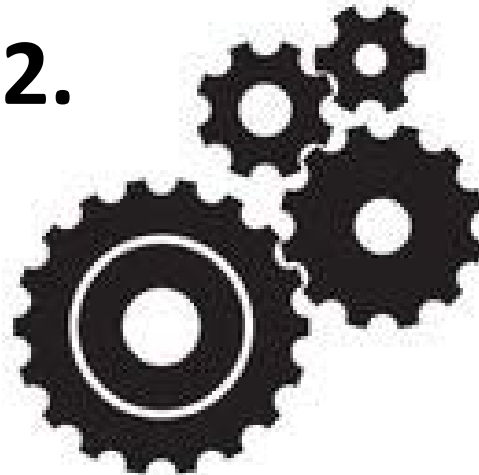


# Robust models: Leverage the features of the best model of a system

**Use Polarity**  
Thinking to deal  
with both-and  
paradoxes

Use a model, framework or  
metaphor to better describe  
the parts of the system and  
how they work together

2.



Approach challenges from a  
creative perspective to create  
what you want, do not focus  
on what you don't want

Use the Complexity  
Model of Change to  
understand how  
others think or  
operate and/or  
improve the system

Continually seek out new and  
better models for the way  
systems work e.g. TED

Work with other  
stakeholders and  
disciplines to create  
new, shared and  
better models of a  
system

# Rich questions based on frameworks lead to the self-organization of shared knowledge



# Goals of the system: Establish clear goals for the system

Change the whole system. All other interventions work best if aligned to the goal

Test assumptions. Ensure the goal has not been subjugated to an inferior purpose

Acquire the power to change the system goals and have a big impact on the system

Reduce complexity using shared goals and good coordination

3.



Work with others to resolve competing commitments into shared goals

Craft action plans with Snazzy Titles to attract supporters

Conduct regular workshops with all stakeholders to re-align cross boundary teams, resolve conflicts, improve coordination and reset the goals of the system

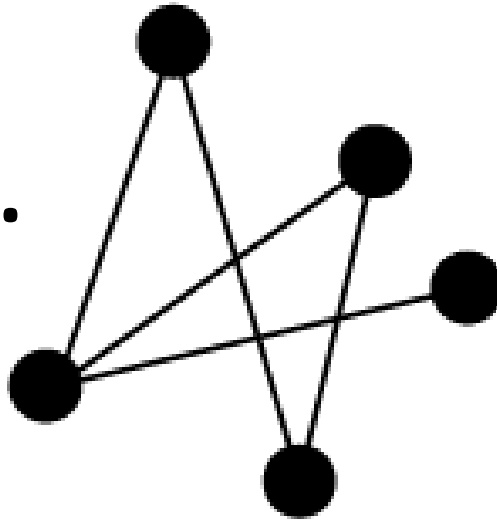
# Create the conditions for self-organization and self-correction

Recognize the replicators (the DNA of the system) Whatever the market wants, or governments and foundations will fund.

Develop “fractal leadership” capacities that self-replicate throughout the system

Adopt relationships based contracting to adapt to change

4.



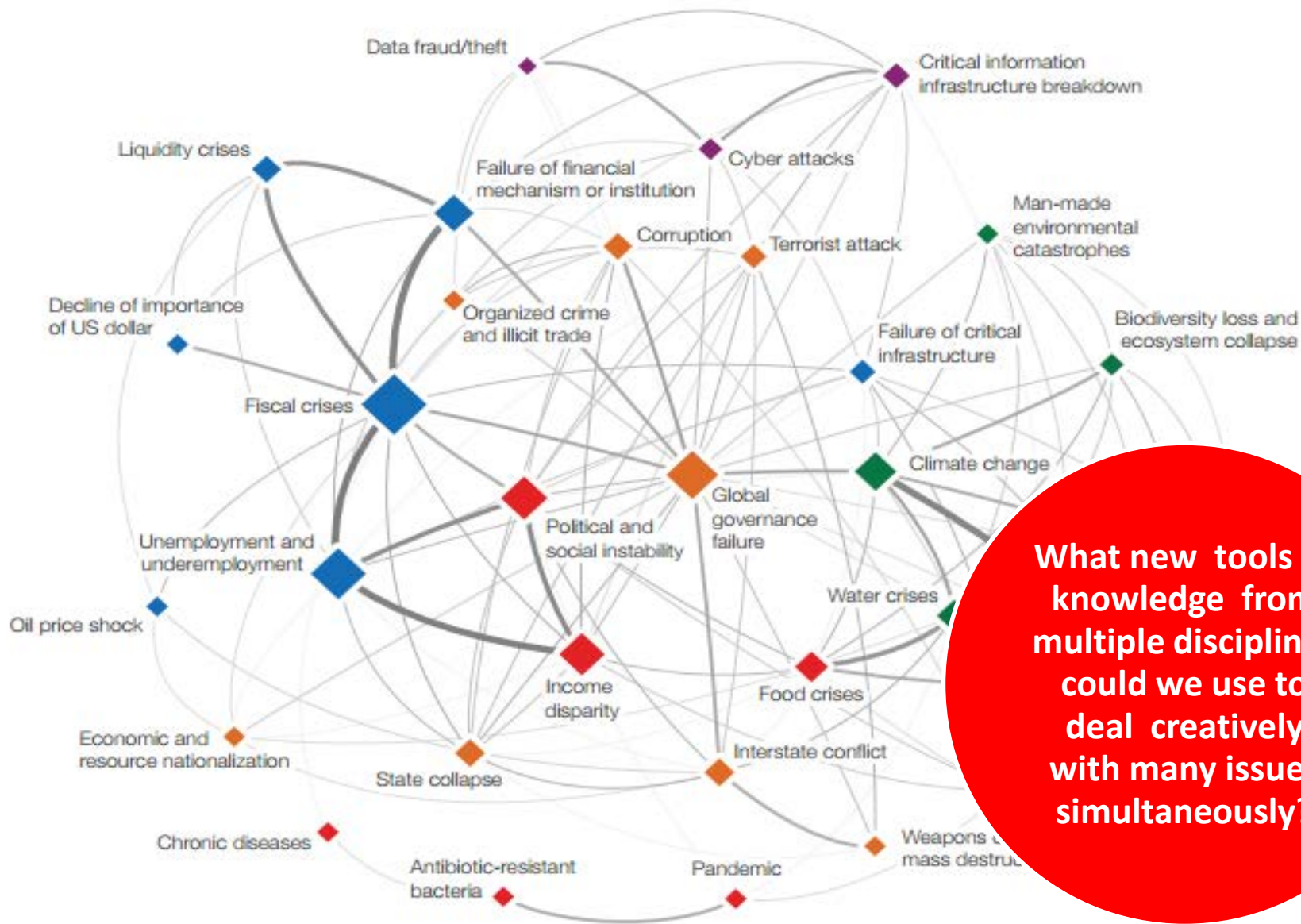
Approach risk management via opportunity and possibility creation

Use multiple approaches, so the system can increase the potential for learning what works best

Design multi-flex structures for essential combinations of creative, adaptive, scale up big etc.

Set up the system for rapid adaptation and self-correction

Figure 1.4: The Global Risks 2014 Interconnections Map



What new tools or knowledge from multiple disciplines could we use to deal creatively with many issues simultaneously?

# Set effective rules to guide development of the system

Design the rules of interaction to define the scope, boundaries, flexibility and how people or parts will interact.

**Practice governance innovation. It is more powerful than product innovation.**

**Help others see themselves and be influential players in the system.**

Identify and transform the hidden assumptions (rules, codes of practice, regulations) that are not helpful.

5.



Create measures that give feedback AND automatically help the system to self-correct

Choose the type of conversation (rules of interaction) that are most appropriate to a situation e.g. dialogue, discussion, or works best.

**Establish the clear governance necessary for project success. It determines how the game is played. Start here.**



# Simple rules of interaction help people work/think/learn together well



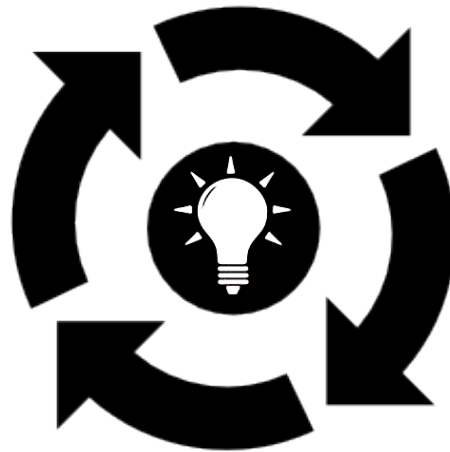
Talk

Type

Read

Review

## 8. Work with the system to constantly design strategy/tactics and learn from feedback.



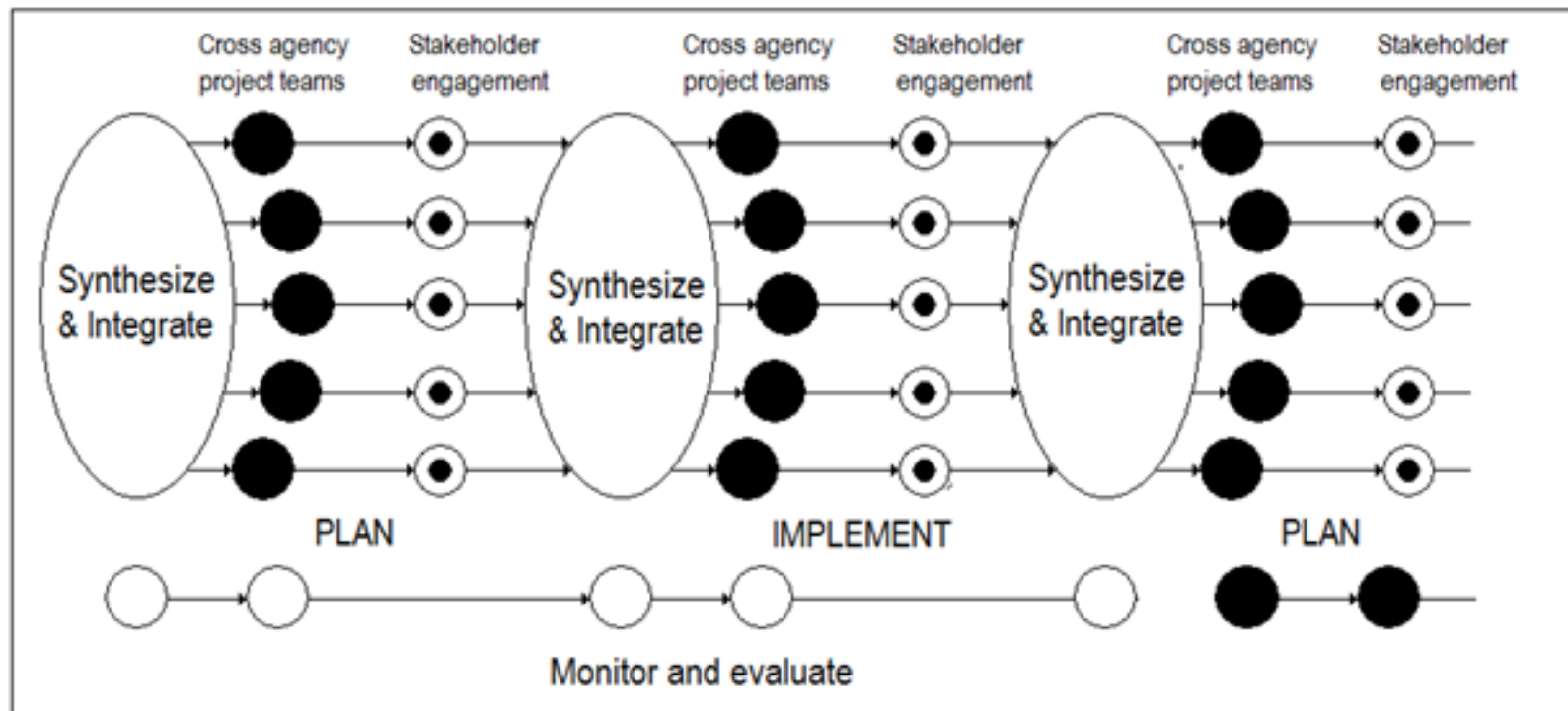
Ignore/exclude  
input or feedback  
that does not fit the  
picture



Create a robust  
model of the system  
with inputs from  
many disciplines etc.



# Undertake cycles of adaptive planning with internal and external stakeholders to align vision, strategy & activities



# 9. Create the conditions for peak team performance and results.



Recruit the best  
people

**AND**

Develop shared  
purpose and rules  
of interaction

# Team Performance: A state of peak or optimal experience

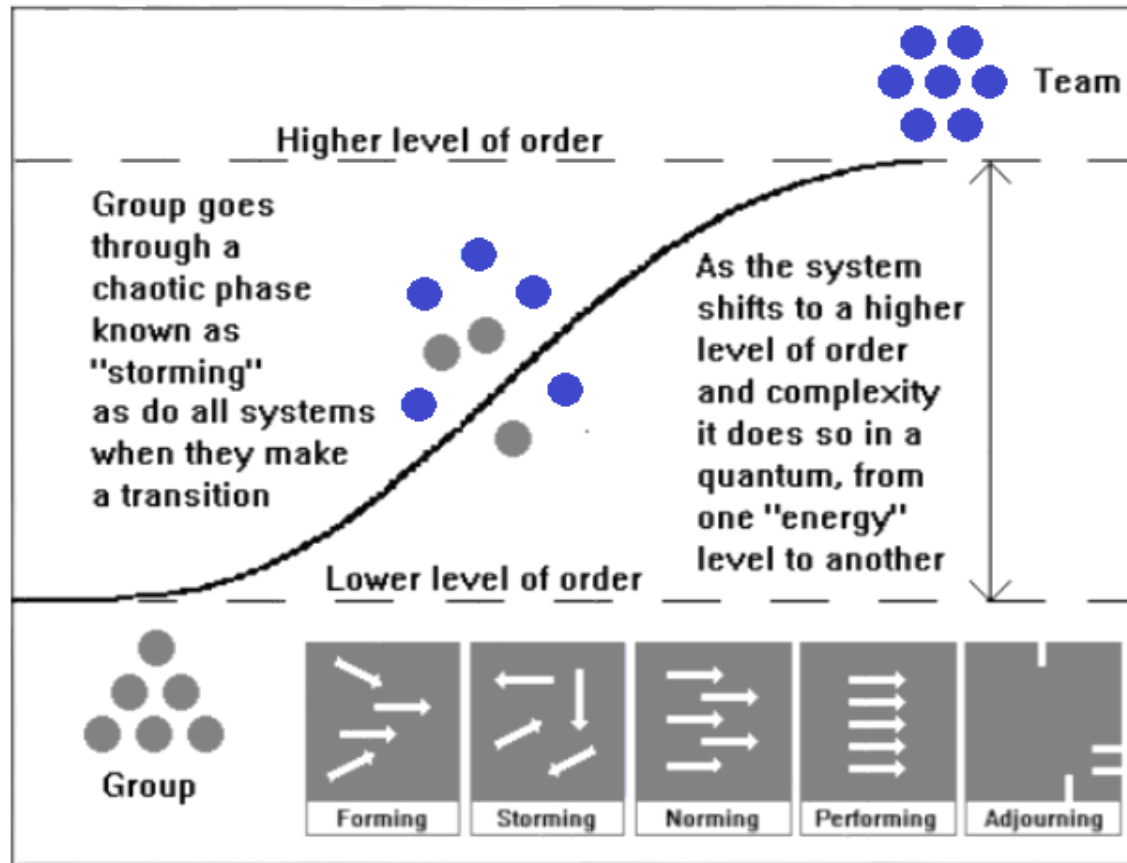
“Basketball player, Bill Russell, wrote of the Boston Celtics,



*Every so often a Celtics game...became more than a physical or mental game and would be magical...like in slow motion...I could almost sense how the next play would develop and where the next shot would be taken...both teams had to be playing at their peaks.”*

-Peter Senge, *The Fifth Discipline*, P.234

# Teams reliably undergo a transformation process to a high performance state



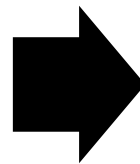
# Qualities of a high performing team



# 10. Create an “unstoppable movement” when you start a project.



Design then “sell” the  
project to stakeholders



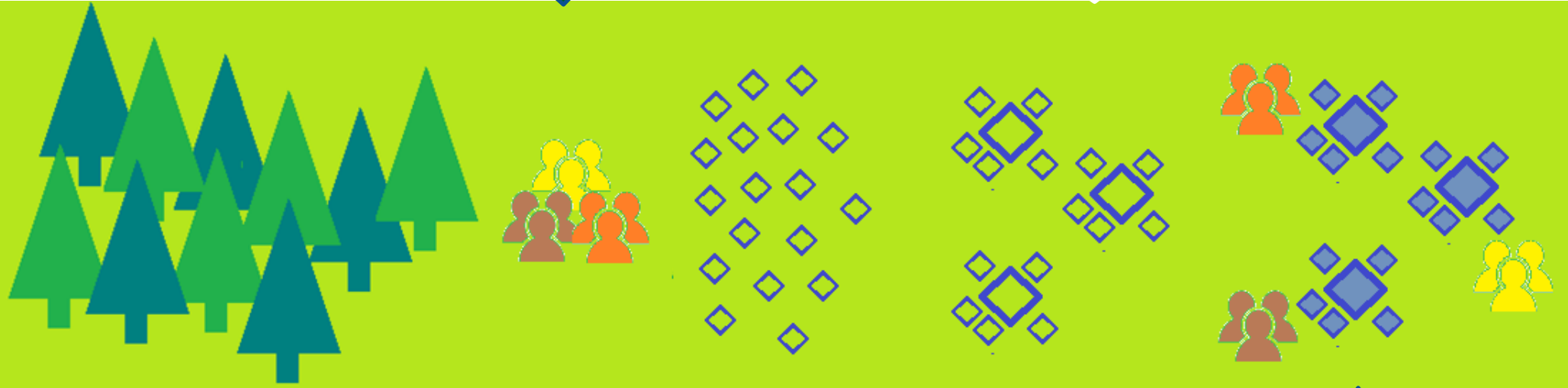
Involve stakeholders in  
the design of the  
project and  
complementary  
initiatives

# Project Development

Strategic Planning  
Workshops with  
key stakeholders

Scope clusters of  
projects around a major  
project that have the  
support of diverse  
stakeholders

Secure  
Investors



Situation and  
Issues research

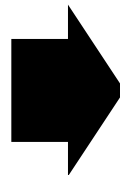
50-100 project  
concepts

Prove up and get 4-6  
projects  
investor/funder  
ready

# 11. Get optimal results by serving both individual and shared interests.



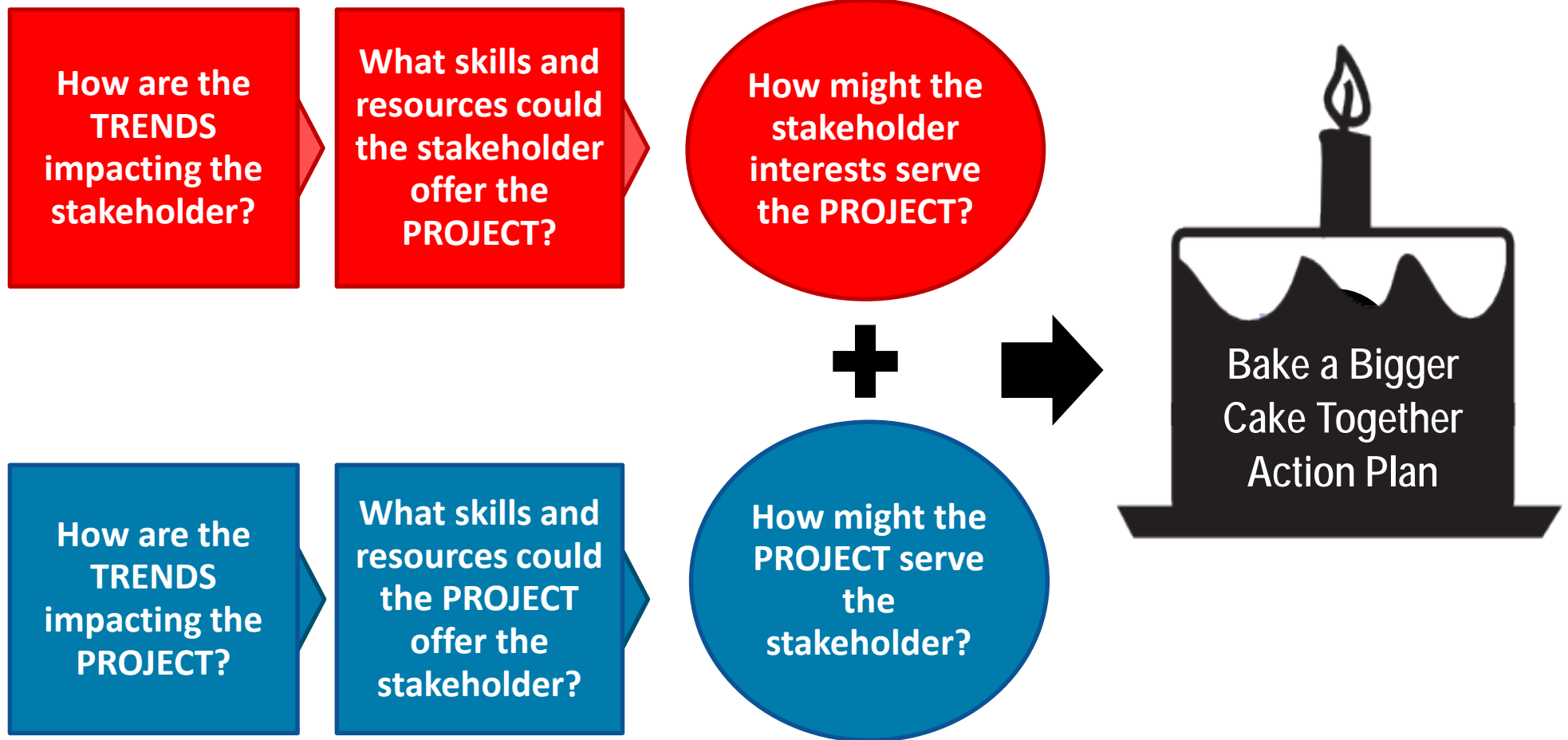
Play zero sum games:  
winner and losers (win-  
win, win-lose, lose-lose)



Seek win-win-win  
outcomes through  
knowledge synthesis and  
interests integration



# Stakeholder Interests Integration Method



## 12. Regard the contract as an opportunity to develop optimal outcomes for the system.

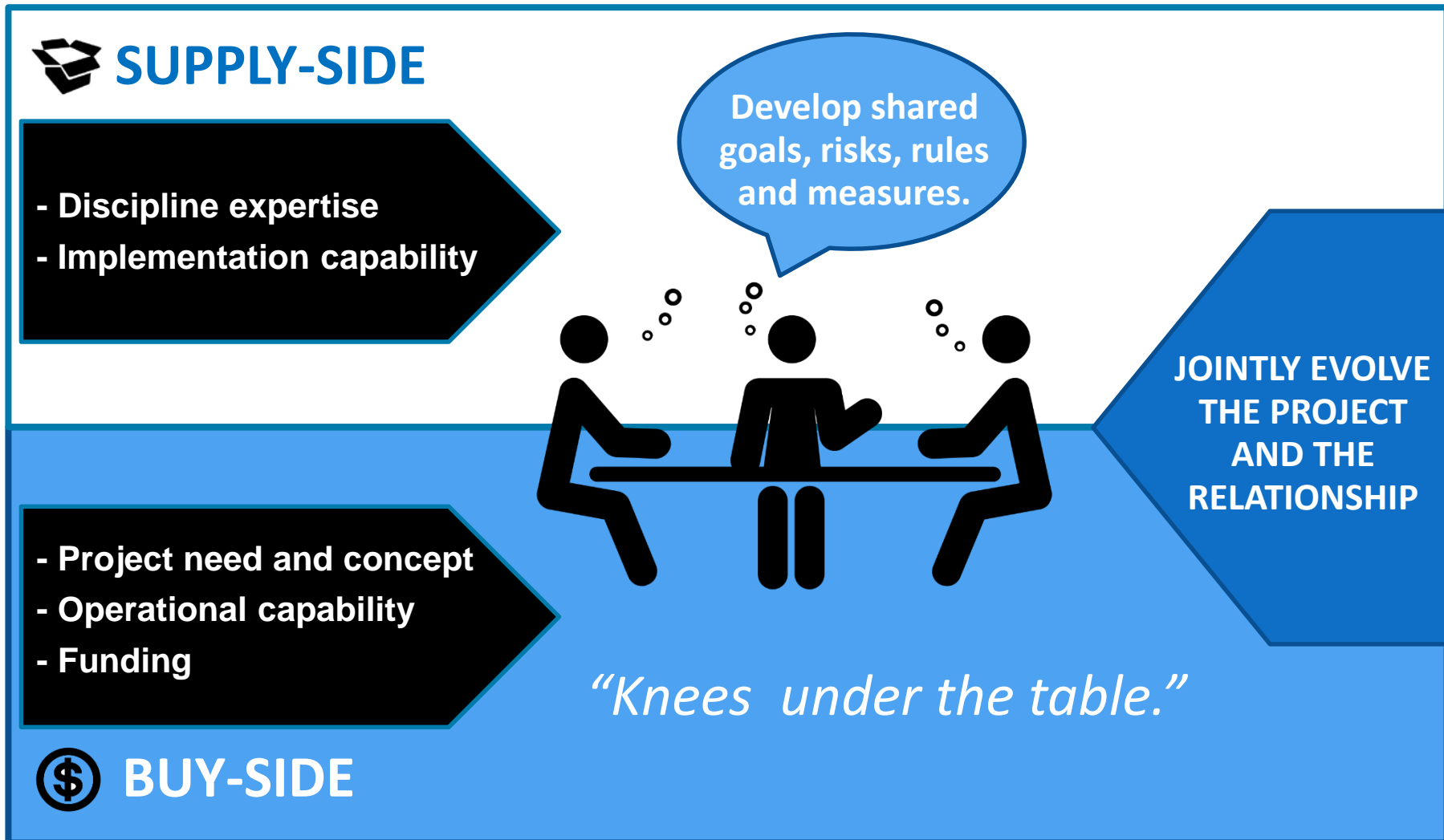


Make contract design a collaborative effort that supports the goals of the system

**AND**

Grow a productive relationship that adapts to changed circumstances

# A collaborative, systems-based approach to contracting



# Complex Adaptive Operating System (CAOS)

## Think

**Creative  
Orientation**

**Complex  
adaptive  
systems  
approach**

**Complexity  
Model of  
Change**

**Polarity  
Thinking**

## Act

**Strategy as a  
daily way of  
working**

**Governance and  
frameworks  
Innovation**

**Multi-flex  
structures**

## Interact

**Fractal  
Leadership**

**Collaborative  
meeting  
environment**

**Stakeholder  
and activities  
integration**

**Relationship  
contracting**

# 13. Start where you are. Right now.



**Think**

+



**Act**

+



**Interact**



## Contact us

**John Findlay:** [findlay@maverickandboutique.com](mailto:findlay@maverickandboutique.com)

**Abby Straus:** [straus@maverickandboutique.com](mailto:straus@maverickandboutique.com)

[www.maverickandboutique.com](http://www.maverickandboutique.com)